

Grandstream Networks, Inc.

GXP2130/2140/2160/2135/2170 XML Application User Guide



GXP2130/2140/2160/2135/2170 XML Application Guide

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INTRODUCTION

The Grandstream GXP2130/2140/2160/2135/2170 supports XML Application on firmware 1.0.5.29 (or higher) for GXP2130/2140/2160, or on firmware 1.0.6.9 (or higher) for GXP2135/2170. This XML API allows users to access service information in web server, and present the information in LCD as well as customize screen display. It's a custom application where the XML framework is interactive and dynamic, depending on the configured object. It could be easily developed with all the programming languages for web application development (e.g., PHP, ASP, and etc). Typical XML applications could be call center service, survey, reservations and much more.

WHAT IS XML

XML (eXtensible Markup Language) is a markup language* for documents and applications containing structured information. This information contains both content (text, pictures, input box and etc.) and an indication of what role that content plays (e.g. content in a section header is different from content in a footnote, or content in a figure caption, or content in a database table, etc.). Almost all documents have certain kind of structure.

Note: A markup language is a mechanism to identify structures in a document. The XML specification defines a standard way to add markup to documents.

WHY XML

What benefits does XML provide to SIP endpoints? XML enables our SIP phones to serve as output devices for web services and other online applications. The XML infrastructure allows the phones to interact with external applications in a flexible and programmable manner. Two specific XML API supported by GXP2130/2140/2160/2135/2170 are XML Phonebook and XML Application.

XML API ARCHITECTURE

The XML application on GXP2130/2140/2160/2135/2170 is using TFTP/HTTP/HTTPS as the transport protocol. The following figure shows how it works. Basically, GXP2130/2140/2160/2135/2170 initiates the HTTP/HTTPS GET Request to the server and waits for the response. Once the phone receives the response with XML content in BODY, it displays the information.

Two types of XML API architecture are introduced below, depending on if the application is within LAN or accessed via Internet.

1. An application in LAN area may exchange information in the following manner. GXP2130/2140/2160/2135/2170 sends request and accepts XML contents via TFTP/HTTP/HTTPS, directly communicating with the server. The server will then handle the request and response via any protocols with the other application server to get the expected information for the XML service.

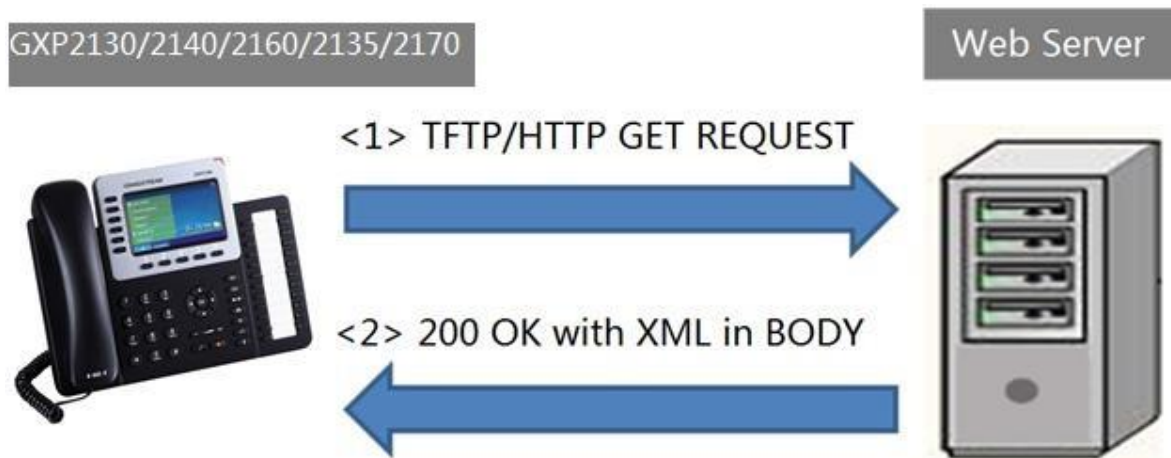


Figure 1: GXP2130/2140/2160/2135/2170 XML API via HTTP/TFTP

2. If the above Web Server accesses Internet, it could interact with outside web server and respond real-time content to GXP2130/2140/2160/2135/2170.

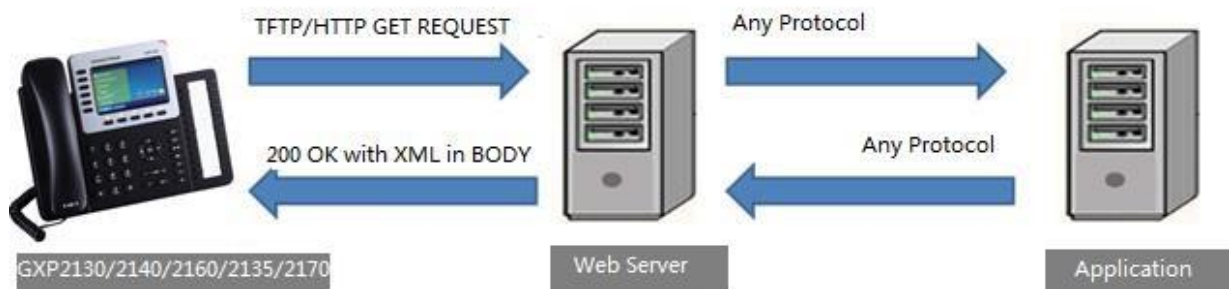


Figure 2: GXP2130/2140/2160/2135/2170 XML API Structure

As illustrated above, all of the application logic lies within the server side of the architecture. This allows faster applications development and minimal phone side maintenance.

XML APPLICATION CONFIGURATION

FIRMWARE

Before the XML application is launched on GXP2130/2140/2160/2135/2170, the firmware on the phone must be upgraded to version 1.0.5.29 (or higher) for GXP2130/2140/2160, or version 1.0.6.9 (or higher) for GXP2135/2170. This document describes functions and features based on GXP2160 firmware version 1.0.5.29. Please refer to the following link for firmware upgrading information:

<http://www.grandstream.com/support/firmware>

WEB GUI CONFIGURATION

To launch the XML application on GXP2130/2140/2160/2135/2170, firstly set the XML application server path and softkey label in web GUI->**Settings**->**XML Application** page.

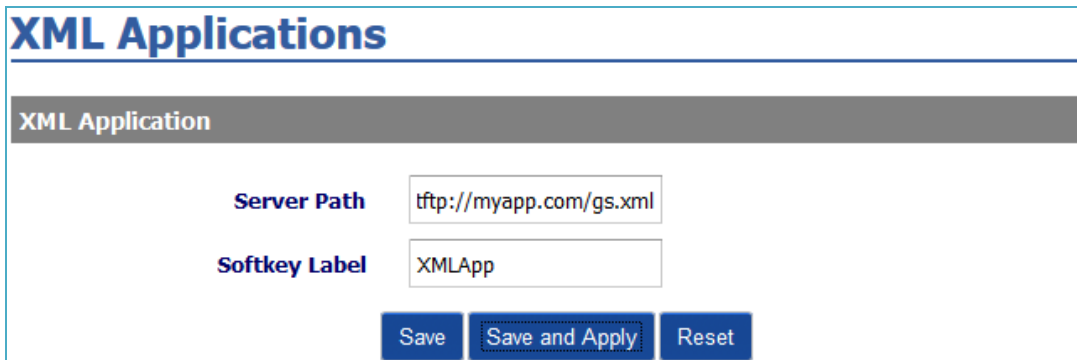


Figure 3: Web GUI Configuration

The Server Path must be set to the web server directory where the application is located. Currently HTTP, HTTPS and TFTP are supported. The accepted format are as below (content in [] is optional).

- For TFTP

tftp://IP_address[:port]/dir/filename

tftp://Hostname[:port]/dir/filename

- For HTTP

http://IP_address[:port]/dir/filename

http://Hostname[:port]/dir/filename

- For HTTPS

https://IP_address[:port]/dir/filename

https://Hostname[:port]/dir/filename

https://username:password@IP_address[:port]/dir/filename

https://username:password@Hostname[:port]/dir/filename

- Examples:

tftp://192.168.40.10/XMLapp/welcome.xml

http://192.168.40.10/XMLapp/welcome.xml

tftp://myapp.com:8080/surveyapp.xml

https://service.myapp.com/XMLapp/reservation.xml

https://admin:adminpassword@192.168.40.123/GXP2130/API.xml

Note:

- If "http://" is not specified in the Server Path, the phone will use HTTP by default. Therefore, "http://" is not necessary to be included in the path if HTTP is used.
 - For TFTP or HTTPS, users must specify "tftp://" or "https://" in the Server Path.
 - If username and password are required by the HTTPS server, users could use "https://username:password@server_address/directory" to access.
 - The content in [] is optional. If ":port" is not specified, by default port 80 will be used for HTTP and port 443 will be used for HTTPS.
-

The default value for Softkey Label is "XMLApp". Users press this softkey to launch the XML application. Please make sure the label string does not exceed the softkey maximum length on each model.

After server path and label name are filled in, click on "Save and Apply" on the web GUI page to save the configuration. The GXP2130/2140/2160/2135/2170 will then display the XML Service softkey on LCD. Press the softkey with the configured label to launch the application.

Users may also use config file to provision the XML Application Server Path and Softkey Label to the phone. In this case, GXP2130/2140/2160/2135/2170 needs to be provisioned and rebooted. The corresponding P values are as below.

- P337: Server Path.
This is a string that should contain the path to the XML application file.
- P352: Softkey Label.
This is a string to display the softkey label on LCD.

USING LCD AND KEYPAD

Without configuration, the default idle screen (use GXP2160 as example) is like below.



Figure 4: Default Idle Screen

Once the XML Application server path and softkey label are successfully configured, the label will be displayed as the right-most softkey. Press this key to load the application.



Figure 5: XMLApp Softkey

As you may know, it is also possible to enter the application server path into PC's web browser. In this way you'll be able to see the exact XML document on your PC that your phone is receiving.

An example application screen will be like below.

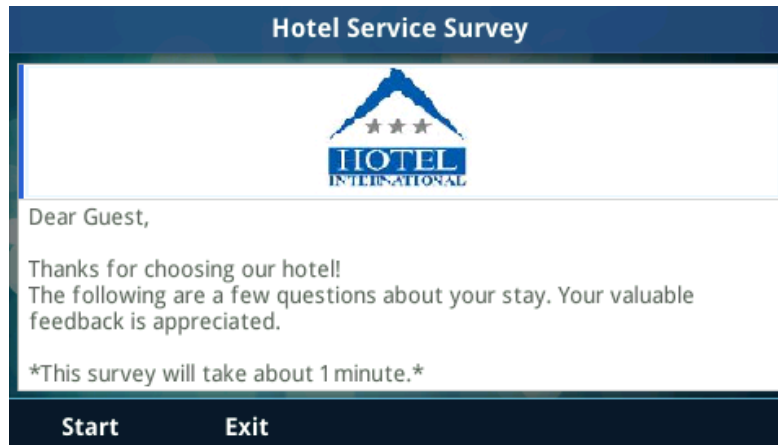



Figure 6: Application Screen Example

NAVIGATION IN XML APPLICATION

Now the XML application is launched on the phone. To navigate and proceed in the application, use the keypad and softkeys to complete the following different actions.

- Keypad digit input
 - Enter the digits on the phone's keypad if the application requires input.
 - To delete an input digit, press "BackSpace" softkey.
 - If there are multiple input fields, press "UP" or "DOWN" arrow to toggle among the input fields.
- Selection list
 - Press "UP" or "DOWN" arrow to move the selection cursor to the desired list field.
 - Press "LEFT" or "RIGHT" arrow to toggle among different selections defined in the list.
- Checkbox selection
 - Press "UP" or "DOWN" arrow to move the selection cursor to the desired checkbox.
 - Press "LEFT" or "RIGHT" arrow to toggle among different selections defined in the list
 - Press "Check"/"Uncheck" sotkey to select/deselect the option.
- Softkey navigation
 - Press the corresponding softkeys to navigate. The softkeys are defined in the XML code. Each softkey could contain label for display, action and URL to trigger the phone to display another page. In the

above example, "Start" will navigate you to the next step of the screening process and "Exit" will allow you to quit the application.

- In the case where there are more than 3 or 4 softkeys (depending on the GXP2130/2140/2160/2135/2170 model) used in the XML application, a "MORE" softkey will automatically show at the rightmost place. Click on it to view more softkeys.
- Quit application.
 - If Softkey with "QuitApp" action configured, user may press the softkey to exit.
 - By default, users can quit and return to normal idle screen by holding the "CONF" button on phone's keypad for about 3 seconds.
- Make/Answer call during application.
 - When the phone is running the application, users could make or answer call without exit.
 - Make call by offhook the handset, or press the speaker button.
 - Answer incoming call by offhook the handset, or press the speaker button, or press the softkey "AnswerCall".
 - Once the call screen is triggered, the softkey with  icon will display. Press this key to continue the application.

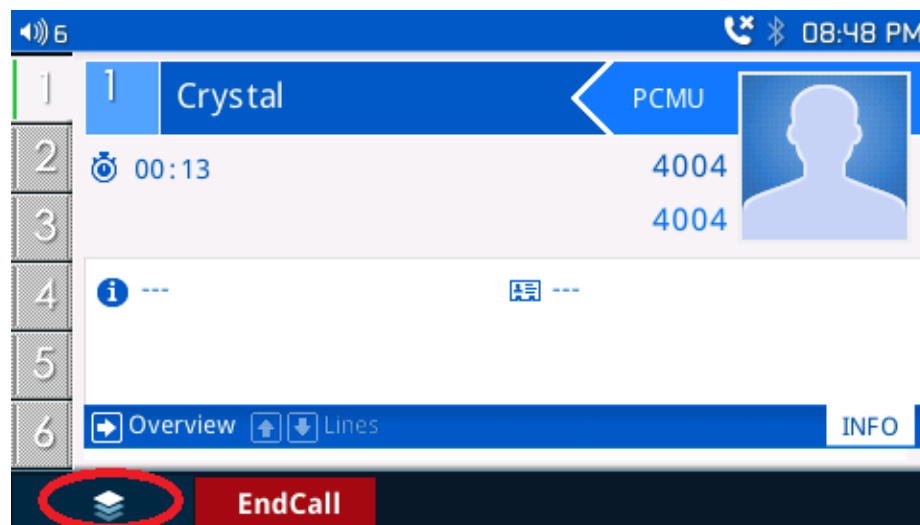


Figure 7: Continue the Application during a Call

Note:

The above example and screenshots are taken on GXP2160. The configurations and operation are the same for GXP2130/2140/2135/2170, but the screen size and softkey layout may vary.

XML APPLICATION FORMAT

HEADER

In the first line of the XML document, the following header can be set as XML declaration. It defines the XML version and encoding. On GXP2130/2140/2160/2135/2170, UTF-8 is used as encoding method for correct display.

```
<?xml version="1.0" encoding="UTF-8"?>
```

SPECIAL CHARACTERS

As followed by the standard XML recommendation, some characters need to be escaped. The following table lists the characters with their escape sequence.

Table 1: Special Characters

Characters	Name	Escape Sequence
&	Ampersand	&
"	Quote	"
'	Apostrophe	&apos
<	Left Angle Bracket	<
>	Right Angle Bracket	>
	Enter Space	

GXP2130/2140/2160/2135/2170 SCREEN XML STRUCTURE

The XML application template could be represented like below. <view> section (mandatory), <Softkeys> section (optional) and <Events> section (optional) are the main customization area for the XML application. Please refer to the template.xml included in the package for more comments.

```

<xmlapp>
  <view>
    <section>
      <!-- ADD DISPLAY AND INPUT ELEMENTS FOR XML APPLICATION CONTENTS-->
    </section>
  </view>
  <Softkeys>
    <!-- ADD SOFTKEY ELEMENTS FOR XML APPLICATION CONTENTS-->
  </Softkeys>
  <Events>
    <!--ADD EVENT HERE-->
  </Events>
</xmlapp>

```

Example – An easy sample

```

<?xml version="1.0" encoding="UTF-8"?>
<xmlapp title="Hotel Service Survey">
  <view>
    <section>
      <image path="http://mypath.com/hotel.jpg"></image>
      <text label = "1. Overall Room Service Experience:"></text>
    </section>
    <section>
      <select label="Stay Reason" type="multiple" name=":survey_personal_reason">
        <option text="Business" value="business" />
        <option text="Travel" value="travel" />
        <option text="Pleasure/Leisure " value="pleasure" />
      </select>
      <input label="Your Comments:" name=":survey_comment"></input>
    </section>
  </view>
  <Softkeys>
    <Softkey action="UseURL" label="Next" commandArgs="http://mypath.com/page3.xml"/>
    <Softkey action="QuitApp" label="Exit"/>
  </Softkeys>
  <Events>
    <Event state="callStateEnded">
      <Action action="UseURL" commandArgs="http://mypath.com/page7.xml"></Action>
    </Event>
  </Events>
</xmlapp>

```

Figure 8: An Easy Sample

The XML document structure can be presented in the following diagram. This provides users an overview of the XML element. For the element attribute and text information, please refer to the details in the next section **[GXP2130/2140/2160/2135/2170 XML ELEMENT]**.

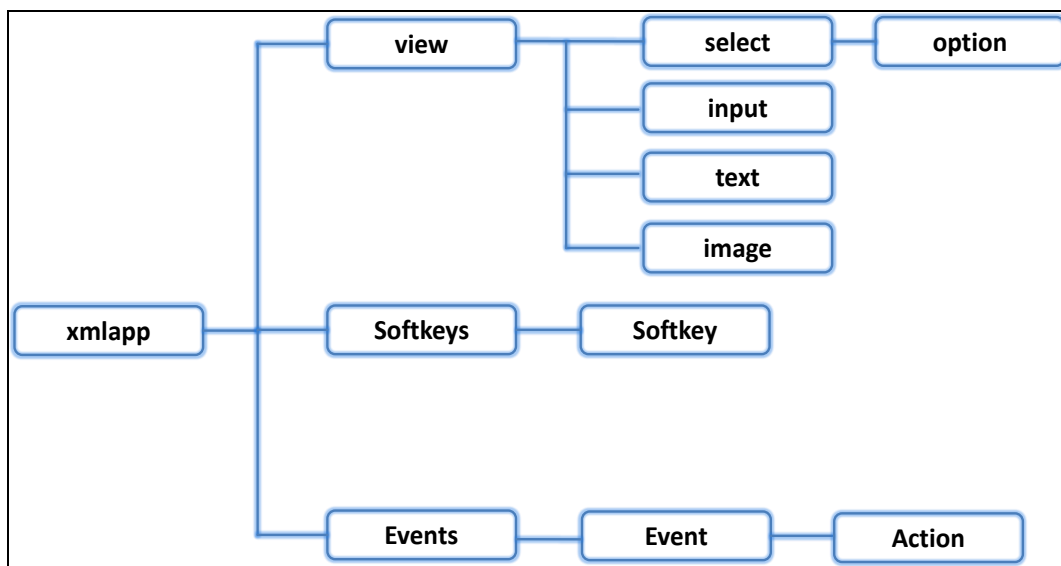


Figure 9: XML Document Structure

GXP2130/2140/2160/2135/2170 XML ELEMENT

This section describes details of the XML element used in GXP2130/2140/2160/2135/2170 XML application. Please note that the element name is case-sensitive when being used in XML document.

ROOT ELEMENT <xmlapp>

<xmlapp> is the root element of the XML document used for GXP2130/2140/2160/2135/2170 XML application. This element is mandatory.

```
<xmlapp title = "XML App display name" >
All the information for screen display is here
</xmlapp>
```

<xmlapp> ELEMENT DETAILS

The following table shows child elements and attributes for <xmlapp> element.

Table 2: Child Elements and Attributes for <xmlapp> Element

Object	Position	Type	Values	Comments
xmlapp	Root element	Mandatory	-	Root element of the XML document
title	Attribute	Optional		Defines the title of XML application
view	Child element	Mandatory	-	Defines text input and text/image display
softkeys	Child element	Optional	-	Defines softkey display
Events	Child element	Optional	-	Used when certain event is triggered

<view> ELEMENT

This is the main customization section for the XML application.

```
<xmlapp title = "XML App display name">
All the information for screen display is here
</xmlapp>
```


<view> ELEMENT DETAILS

Table 3: Child Elements for <view> Element

Object	Position	Type	Values	Comments
view	Element	Mandatory	-	Defines screen display
section	Child element	Mandatory	-	Divides screen into horizontal sections; At least one <section> element should be defined under <view>.

<section> ELEMENT

The <section> element is the container of all displaying widgets.

```
<section>
  Display all widgets here
</section>
```

<section> ELEMENT DETAILS

Table 4: Child Elements for <section> Element

Object	Position	Type	Values	Comments
section	Element	Mandatory	-	Divides screen into horizontal sections
select	Child element	Optional	-	Defines selections widget.
input	Child element	Optional	string	Defines text input widget.
text	Child element	Optional	string	Display text contents.
image	Child element	Optional	-	Display image contents.

<select> ELEMENT

This element is to render selection list fields on screen so that users could choose the answer to submit or proceed. "name=value" will be passed to the query.

```
<select label="display name" name="filed id" type="single">
  <option text="display text" value="option value" />
</select>
```

<select> ELEMENT DETAILS

Table 5: Child Elements and Attributes for <select> Element

Object	Position	Type	Values	Comments
select	Element	Optional	-	
label	<select> Attribute	Mandatory	string	Defines the display name of the selection field.
name	<select> Attribute	Mandatory	string	Defines a unique id of the select field. It pairs with the selected value.
type	<select> Attribute	Optional	single or multiple	Specifies selection list style: single – single selection only; multiple – checkbox style.
option	Child element	Optional	-	Defines selection list options.
text	<option> Attribute	Mandatory	string	Defines the display text of the option.
value	<option> Attribute	Mandatory	string	Defines the value will be sent to server when the option is chosen.

Example 1 - Select type "single":

The selection list for “Clean” is defined.

```
<select label="Clean" type="single" name=":survey_clean">
  <option text="Extremely clean" value="5" selected="true"/>
  <option text="Quite clean" value="4" />
  <option text="Moderately clean" value="3" />
  <option text="Slightly clean" value="2" />
  <option text="Not at all clean" value="1" />
</select>
```

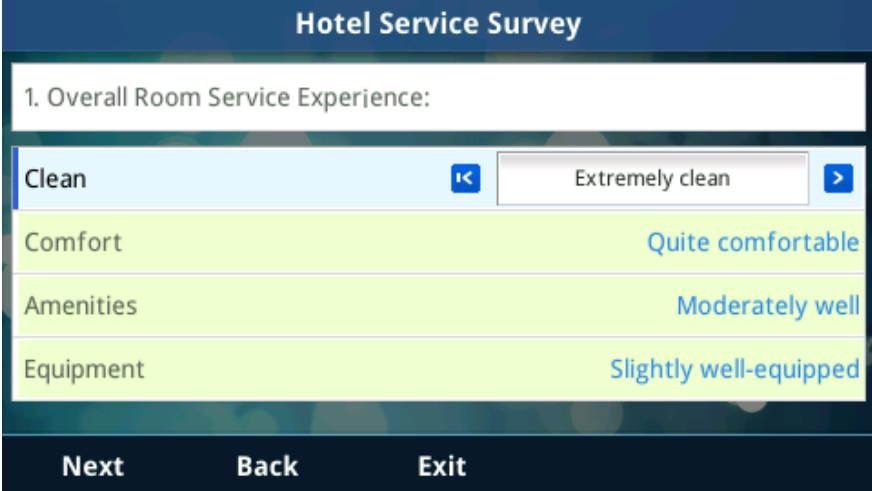


Figure 10: Single Selection Example

Example 2 – Select type “multiple”:

Checkbox style is defined for multiple choices.

```
<select label="Dining experience" type="multiple" name=":survey_dining_experience">
  <option text="Breakfast" value="breakfast" />
  <option text="Dinner" value="dinner" />
  <option text="Room Service" value="roomService" />
</select>
```

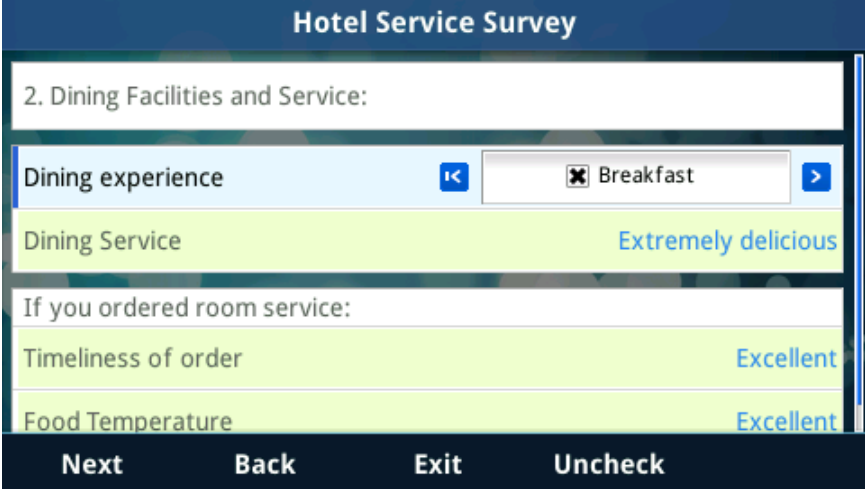


Figure 11: Multiple Selection Example

<input> ELEMENT

This element is to render input fields on screen so that users could enter necessary information to submit or proceed.

```
<input label="Input Display Name" name="field id" ></input>
```

<input> ELEMENT DETAILS

Table 6: Attributes for <input> Element

Object	Position	Type	Values	Comments
input	Element	Optional	-	
label	Attribute	Mandatory	string	Defines the display name of the input field.
name	Attribute	Mandatory	string	Defines a unique id for the input field. It pairs with the input text.

maxLength	Attribute	Optional	string	Defines the maximum length of the input content.
type	Attribute	Optional	password ; number	If "password" type is defined, the input field will accept password; if "number" type is defined, the input field will only accept number input; otherwise, the field will display inputs as clear text, by default.

Example 1 - Input type "text":

The entered digit entered in "Your Comments" will display as follows.

```
<input label="Your Comments:" name=" :survey_comment " />
```

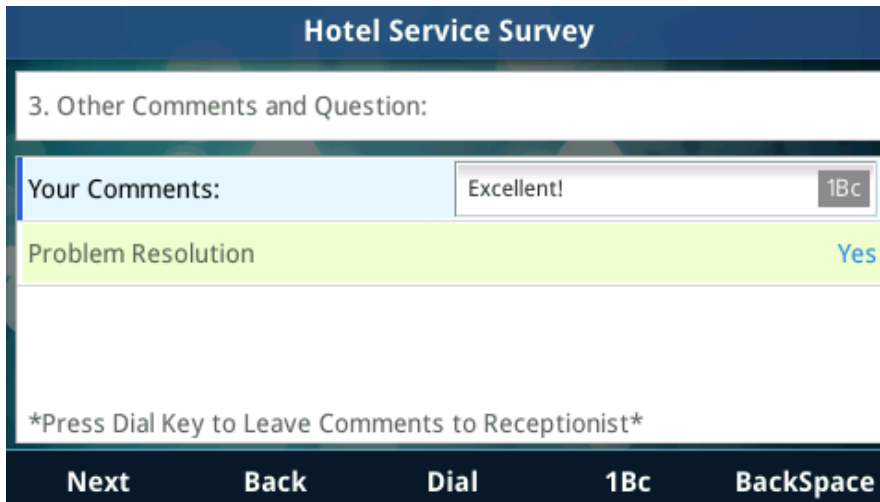


Figure 12: Input Text Example

Example 2 - Input type "password":

If the input field type is defined as password, "*" will be displayed rather than entered digits.

```
<input label="Create Password" name=":survey_personal_password" type="password"></input>
```

Hotel Service Survey	
Age	25 to 50
Stay Reason	Travel,Pleasure/Leisure
Name	Angela
Phone Number	3066
Create Password	***** 1Bc
Email	angela@gmail.com
Next Back Exit 1Bc BackSpace	

Figure 13: Input Password Example

Example 3 - Input type "number":

The input field requires maximum 11-digit number. The entered digit will display as it is.

```
<input label="Phone Number" name=":survery_personal_phone" type="number" maxLength="11">
</input>
```

Hotel Service Survey	
Age	25 to 50
Stay Reason	Travel,Pleasure/Leisure
Name	Angela
Phone Number	3066 123
Create Password	*****
Email	angela@gmail.com
Next Back Exit BackSpace	

Figure 14: Input Number Example

<text> ELEMENT

This element is for text display.

```
<text label="input text for display here"></text>
```

<text> ELEMENT DETAILS

Table 7: Attributes for <text> Element

Object	Position	Type	Values	Comments
text	Element	Optional	-	
label	Attribute	Mandatory	string	Defines the display text of the field.

Example 1 – text:

Display the content of label on screen.

```
<text label=" *Thank You for Choosing us ! ByeBye !*"></text>
```

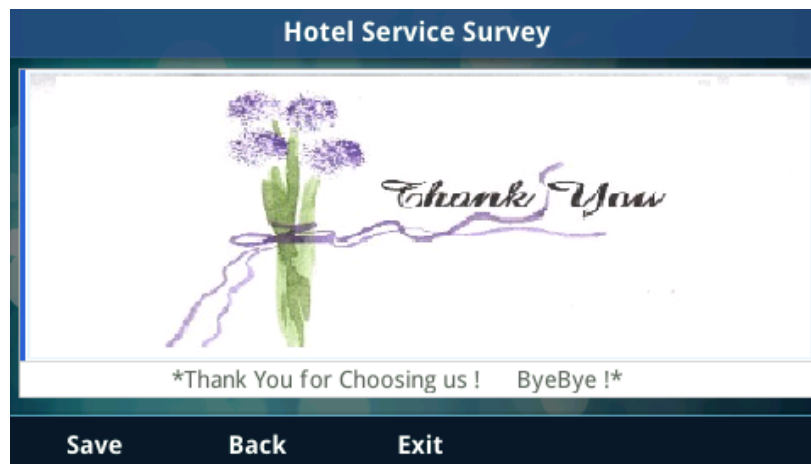


Figure 15: Text and Image Element Example

<image> ELEMENT

This element is for text display.

```
<image path="input image URL here"></image>
```

<image> ELEMENT DETAILS

<image> element supports common image format, like png, jpeg and etc.

Table 8: Attributes for <image> Element

Object	Position	Type	Values	Comments
image	Element	Optional	-	
path	Attribute	Mandatory	URL	Defines the display image of the field.

Example 1 – Image:

Display the path linked image on screen. It will be displayed as Figure 14.

```
<image path="http://mypath.com/thankyou.png"></image>
```

<Softkeys> ELEMENT

This element is the parent element of <Softkey>. The purpose is to set up the softkey display and action. This element is optional.

```
<Softkeys>
  <Softkey>
    Softkey information here
  </Softkey>
</Softkeys>
```

<Softkeys> ELEMENT DETAILS

Table 9: Child Elements for <Softkeys> Element

Object	Position	Type	Values	Comments
Softkeys	Element	Mandatory	-	
Softkey	Child element	Mandatory	-	Defines each softkey' s display and action

<Softkey> ELEMENT

This element defines each softkey's label and action. This element is mandatory. If there are more than 3 or 4 softkeys set up here (depending on the softkey number of different models), a "MORE" softkey will be displayed automatically to access all the active softkeys.

```
<Softkey action=" Softkey action" label=" Softkey label" commandArgs=" Argument" />
```

<Softkey> ELEMENT DETAILS

Table 10: Attributes for <Softkey> Element

Object	Position	Type	Values	Comments
Softkey	Element	Mandatory	-	
action	<Softkey> Attribute	Mandatory	string	"Dial", "UseURL", "AppendInputURL", "QuitApp"
label	<Softkey> Attribute	Mandatory	string	Displays the softkey name
commandArgs	<Softkey> Attribute	Optional	string	URL information, or number
commandId	<Softkey> Attribute	Optional	int	Only for action=Dial. This specifies the account index to dial out the call from, starting from 0 for account 1

Note: The action "Dial" is only applicable under <Softkey> element.

Example 1 - Dial:

A softkey "Call" will be displayed. When pressing on it, number 622 will be dialed out using account 1.

```
<Softkey action="Dial" label="Call" commandArgs="622" commandId="0" />
```

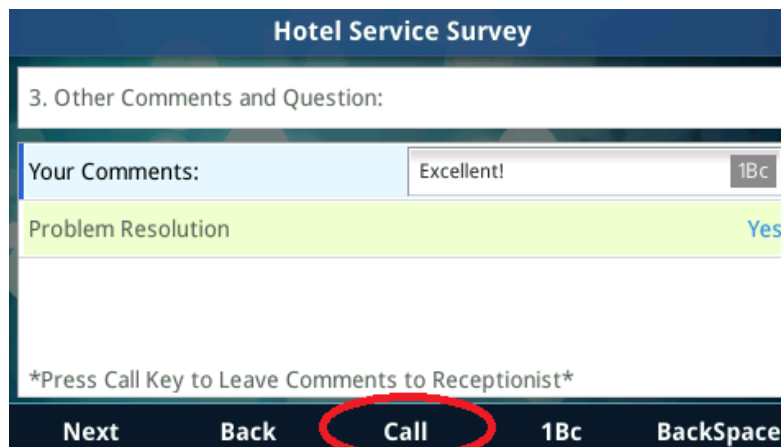


Figure 16: Softkey Dial Example

Example 2 - UseURL:

A softkey "Start" will be displayed. When pressing it, phone will send out HTTP request to the link specified in commandArgs. The XML document in link "<http://mypath.com/page2.xml>" will be displayed. This could be used for directing to Next page, or back to Previous page in the XML application.

```
<Softkey action="UseURL" label="Start" commandArgs=" http://mypath.com/page2.xml" />
```

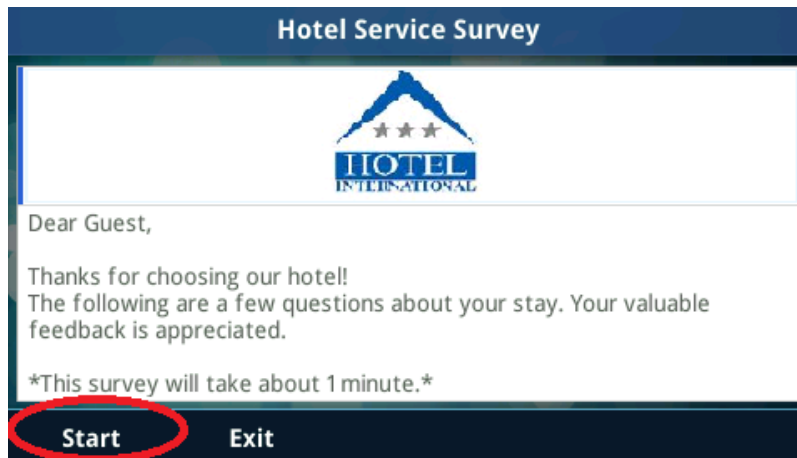


Figure 17: Softkey UseURL Example

The URL in commandArgs could also have variables directly appended to reflect user's response in XML application. The following "Yes" softkey pressing will trigger request for link with answer=yes at the end.

```
<Softkey action="UseURL" label="Yes"
commandArgs="http:// mypath.com /question1.php?answer=yes" />
```

Example 3 - AppendInputURL:

A softkey "Login" will be displayed. When pressing it, phone will send out HTTP request to the link with "name=value" formatted appendix, which specified in <input> element field. For example, if the <input> element has an attribute: name="id", and the user enters "1234" in this input field, the requested link will be "<http://mypath.com/login.php?id=1234>". Finally, the output result could be passed to the next XML application page.

```
<Softkey action="AppendInputURL" label="Login" commandArgs="http:// mypath.com /start.php" />
```

If there are many input fields defined in one page, please make sure every input element has unique name. All of them will be appended to the commandArgs in sequence. For example, final url would be "<http://mypath.com/page2.php?id=1234&password=abcd>" where two input elements with name="id" and name="password" are defined respectively,

Only one value from a specific input field, rather than all of them, could be added as an appendix. For example, user could refer to an url "[http://mypath.com/page2.php?id=<?php echo \\$questionID;?>](http://mypath.com/page2.php?id=<?php echo $questionID;?>)" by retrieving the entered value from 'name="id"' input field.

```
<Softkey action="AppendInputURL" label="Next"
commandArgs="http://mypath.com/page2.php?id=<?php echo $questionID;?>" />
```

Also, HTTPS URL can be used.

```
<Softkey action="AppendInputURL" label="Login" commandArgs=" http://mypath.com/start.php" />
```

Example 4 - QuitApp:

A softkey "Exit" will be displayed. When pressing it, phone will quit the XML application and go back to idle screen.

```
<Softkey action="QuitApp" label="Exit" />
```

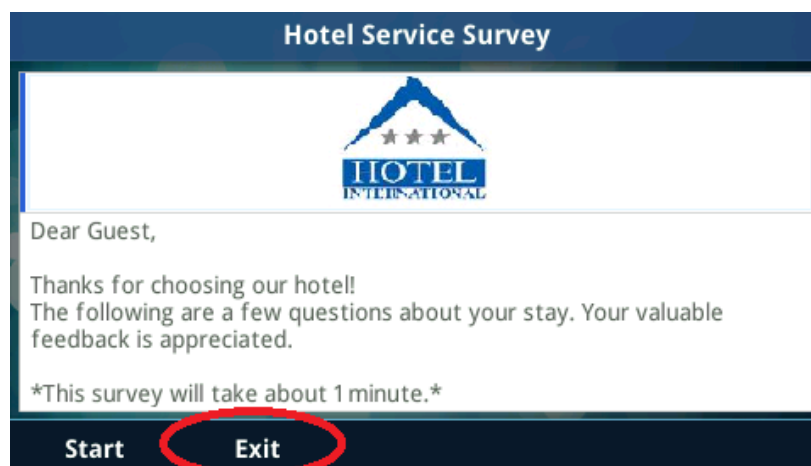


Figure 18: Softkey Exit Example

<Events> ELEMENT

This element enables the phone to respond to certain pre-defined event.

```
<Events>
  <Event>
    Event
  </Event>
</Events>
```

<Events> ELEMENT DETAILS

Table 11: Child Element for <Events> Element

Object	Position	Type	Values	Comments
Events	Element	Optional	-	
Event	Child element	Mandatory	-	Defines each event

<Event> ELEMENT

In one XML document, multiple <Event> elements could be used. However, the state for each event must be unique for action to handle.

```
<Event state="Event state">
  <Action action="Action name" commandArgs="Action argument"></Action>
</Event>
```

<Event> ELEMENT DETAILS

Table 12: Child Elements and Attributes for <Event> Element

Object	Position	Type	Values	Comments
Event	Element	Mandatory	-	
state	<Event> Attribute	Mandatory	string	Please refer to "ATTRIBUTE state" section for values and meaning
Action	Child element	Mandatory	-	
action	<Action> Attribute	Mandatory	string	
commandArgs	<Action> Attribute	Optional	string	

Example:

When event "callStateEnded" is triggered during the XML application, a HTTP request to the specified <URL> will be sent out while action defines as "UseURL". Then the screen will display the XML document in that link.

```
<Events>
  <Event state="callStateEnded">
    <Action action="UseURL" commandArgs="http://mypath.com/page7.xml"></Action>
  </Event>
</Events>
```

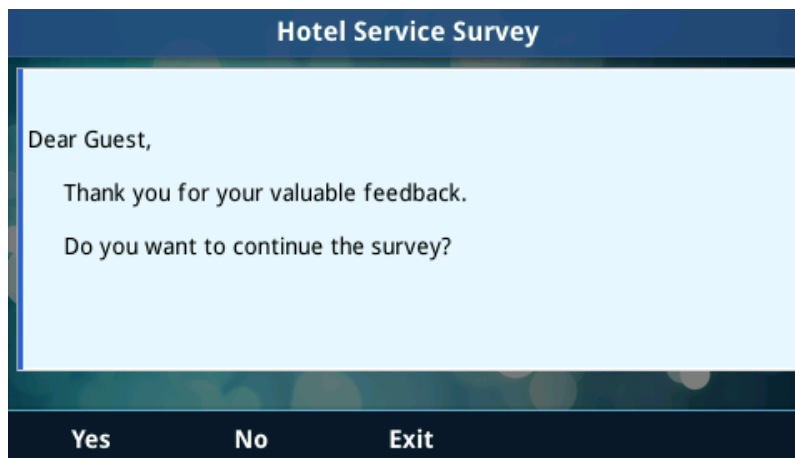


Figure 19: CallStateEnded Event Example

XML APPLICATION ELEMENT ATTRIBUTE


ATTRIBUTE STATE

Attribute state is used for <Event> element. This attribute is mandatory.

Table 13: Attribute State

state	Details
callStateStarted	When phone is switching to call state (e.g., offhook to dialing state, or an incoming phone call) from idle
callStateEnded	When phone is switching to idle from call state
resumeFromCallConnected	Resume XML application from Call Connected state
resumeFromCallFailed	Resume XML application from Call Failed state
resumeFromCallOnhold	Resume XML application from Call On Hold state
resumeFromCallRinging	Resume XML application from Call Ringing state
onhook	When phone is onhook
offhook	When phone is offhook

Example:

When event " resumeFromCallOnhold " is triggered during the XML application, for example, press  to resume XML from call on hold state, Then the screen will display the XML document in that link.

```
<Events>
  <Event state=" resumeFromCallOnhold ">
    <Action action="UseURL" commandArgs="http://mypath.com/page8.xml"></Action>
  </Event>
</Events>
```

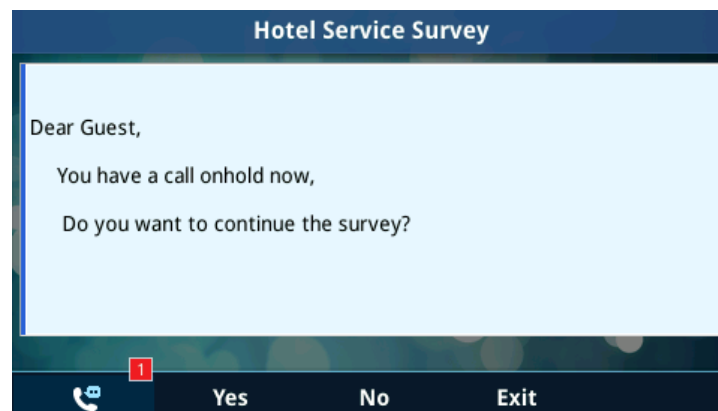


Figure 20: ResumeFromCallOnhold Event Example

USE LANGUAGE STRING IN XML APP

To use the default language string in XML App, without copying and pasting the whole string into the XML file, the users can simply take advantage of the string ID instead. Inside the language file, each string is paired with a unique index number for identification. The string should be well formatted as **{L[string_number]}**, in which **string_number** is the index of the desired string.

Here is how the language string file look like. Users could find each string text has an index number associated with it at the beginning in the format of {index, length, "text"}.

```
...
{14,18, "Status"},
...
{128,18, "Sunday, "},
{129,18, "Monday, "},
{130,18, "Tuesday, "},
{131,18, "Wednesday, "},
{132,18, "Thursday, "},
{133,18, "Friday, "},
{134,18, "Saturday, "}
...
```

The language string can be used in two elements: the <text> attribute of <option> element and the <label> element.

Example: Use language string in <text> element and <label> element.

A selection field requires selecting a language for displaying.

```
<?xml version="1.0" encoding="UTF-8"?>
<xmlapp title="Hotel Service Survey">
  <view>
    <section>
      <select label="Stay {L[14]}" name=":survery_personal_date" type="multiple">
        <option text="{L[128]}" value="7" />
        <option text="{L[129]}" value="1" />
        <option text="{L[130]}" value="2" />
        <option text="{L[131]}" value="3" />
        <option text="{L[132]}" value="4" />
        <option text="{L[133]}" value="5" />
        <option text="{L[134]}" value="6" />
      </select>
    </section>
  </view>
</xmlapp>
```

```

</section>
</view>
<Softkeys>
  <Softkey action="UseURL" label="Next" commandArgs="http://192.168.40.179/page6.xml"/>
  <Softkey action="UseURL" label="Back" commandArgs="http://192.168.40.179/page4.xml"/>
  <Softkey action="QuitApp" label="Exit"/>
</Softkeys>
<Events>
  <Event state="callStateEnded">
    <Action action="UseURL" commandArgs="http://192.168.40.179/page7.xml"></Action>
  </Event>
</Events>
</xmlapp>

```

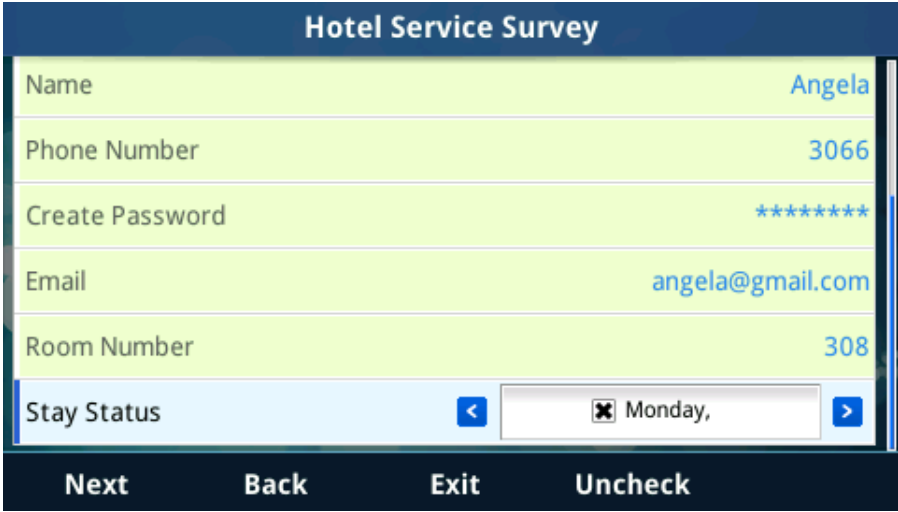


Figure 21: Language String Example

Note:

Please contact Grandstream technical support to obtain the default language string file that has index listed for each string for the latest firmware.
